



# TRUE DEVIL KAZUYA

## PHASE 2

50

PER PLAYER

AGILITY: 6 • TOUGHNESS: 6 |   

### SPECIAL ABILITIES

- Players' attacks get +2 damage.
- When a player's attack deals damage, if True Devil Kazuya Phase 2 has lost at least half of his remaining health since he transformed, he transforms into Kazuya Purified. Remove all Devil Gene counters in play, and each player spends half their momentum (rounded up).

### RETALIATION

Roll a d6 to determine which attack True Devil Kazuya uses:



### ENEMY CHARACTER ACTIVATION

Roll a d6, then refer to the table to determine what happens.

**ROLL 1-3:** Each player mills 3. Then True Devil Kazuya retaliates against the player(s) who milled a card with the greatest difficulty.

**ROLL 4-5:** True Devil Kazuya retaliates against a player with the most health. This attack deals double damage.

**ROLL 6:** A player with the most health loses 6 health and discards 1 card.