CARD LEGALITY AND ERRATA

Updated: March 13, 2026

UniVersus Standard Legal Cards

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2025

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UniVersus Standard Legal Cards

2026

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Card Errata

Power Level Errata

Shishiwakamaru:
Form Commit, remove 1 momentum from the game: The next card you try to play this turn **with printed difficulty 8 or less** passes (no check necessary.)

Reiner, Armored Titan:
Enhance **[Your Attack]**: This attack gets +2 damage. You may commit or sacrifice 1 foundation. If you do, ruin 1.

Younger Toguro:
Enhance **Commit 1 foundation**: Your attack gets +X damage. X equals half the number of foundations in your stage (rounded down).

Smiling Titan:
Enhance [Tenacious]: Your attack gets +X speed **or** +X damage. X equals your attack's printed difficulty minus 4.

Rando's Spirit Gun:
Enhance: You may play "[Once per turn]" abilities **printed** on your character a second time this turn. Only playable if this card is immediately preceded by an attack or face down card

Mimic:
Response **Commit**: After you check an asset, add 1 attack with a check value of 3 from your discard pile to your hand.

Mikasa Ackerman:
Response Discard 1 card: After you play an attack, clear 1 **Weapon** card from your card pool. This attack gets +1 speed for each time you have played this ability this turn.

Nott's Flask:
This card gains **Unique**.

Card Errata

Power Level Errata

Bertolt Hoover, Living Weapon:
Enhance: Draw 2 cards and discard 2 cards. If the discarded cards are the same type, this attack gets +2 **or -2** damage.

Response: At the start of the End Phase, transform Bertolt Hoover, Living Weapon. Each player chooses 3 foundations in their stage and sacrifices the rest. Only playable if a player has **11** or more foundations.

Nick Ragan:
Enhance [Twice per turn] Remove the top 8 cards of your deck: Your attack gets +2 speed and +2 damage. If it is your rival's turn, ready 1 foundation with the same name as a card removed this way. If it is your turn, you may play 1 enhance ability on an attack card removed this way as your next enhance (following all restrictions and paying all costs).

Combined Firepower:
King Ghidorah Response [Discard Pile]: After you remove a card to pay a cost, you may try to play this card during this attack.

Pony Tsunotori:
Enhance **[Once per turn]** Remove 3 Horn counters: Clear 1 card from your card pool.

Devil Jin:
Enhance **[Your turn]** Add 1 attack from your discard pile to your card pool: Your attack gets +1 damage for each attack in your card pool. You may change this attack's zone to the zone of the added attack.

Card Errata
Functional Errata

Absorbed Energy Spirit Strike:

Enhance: Your rival discards 1 momentum. **If they did**, this attack gets +X damage. X equals the difficulty of the **top card of your rival's discard pile.**

Nott's Flask:

After you build this asset, add 3 Booze counters to it.

If there are no Booze counters on this card while it is in your stage, your attacks get -2 speed.

Hiei, Dragon Within:

Response Commit: After your rival plays a card as a block, seal and discard it **and cancel the block status.** Return this attack to its printed speed and damage, and they may try to block this attack a second time. **(Your rival may not play responses to playing the first block.)**

Exhausted Slumber:

Response [Tenacious] Flip: After this foundation is stunned during a rival attack, your block modifier to block that attack gets **-2.**

Ice Sword Execution:

Enhance: Name 1 foundation. Commit all copies of that foundation **in all stages.**

Bertolt Hoover:

Response **[Once per turn]**: After your attack is completely blocked, add it to your momentum.

Storm of Arrows:

You may clear 1 other Ranged Weapon attack from your card pool as though you were spending momentum to pay for this attack's Echo ability.

Smiling Titan:

Response **[Once per turn, Tenacious]**: After an attack deals 6 or more damage, ready this character.

Card Errata
Functional Errata

Fortitude of the Armored Titan:
Enhance: This attack loses all keywords. **Your rival's attacks get +1 difficulty this turn.**

Armin Alert, Scared Strategist:
Enhance **[Once per turn]** Add 1 foundation from your stage to your hand: This attack gets +2 speed.

Intimidating Command:
Blitz: Commit all foundations with difficulty 2 **in all stages**.

Godzilla, King of the Monsters:
First Form [Once per game] Commit, discard 4 cards: Destroy all foundations **in all stages**. Only playable if there are 10 or more foundations in all stages combined.

Unexpected Outcomes:
Blitz: Your rival reveals their hand. Remove 1 attack card revealed this way. After this attack resolves, you may flip it and try to play it as a copy of the removed **card** as your next form.

Blind-Side Slash:
Response **[Card pool]** Discard 1 card: At the start of your End Phase, add this card to your hand.

The Curiosity of Armin Alert:
While this card is in your stage, if you have 9 or more foundations, your attacks get +1 speed.

The Ripper Arrives:
This attack has the **Ranged** keyword.

Card Errata
Functional Errata

Fateful Decision:
Enhance Commit: **If you block this attack, your block** gains Breaker: 1.

Tranquility of Death:
Response: At the start of your Combat Phase, each player seals 1 rival **non-character** card.

Disarming Glance:
Response Flip: After an attack is played, players cannot play abilities that add cards to their hand **during this attack**.

Titanstone Knuckles:
Brawler/Brute Enhance Commit: You may use this card's Deflect ability from your stage this attack **as though it were in your hand.**

Percival de Rolo III, Vengeful Sharpshooter:
Response Remove 1 Tech card from your discard pile: **After you play a Ranged or Tech attack**, it gets +X speed. X equals the removed card's block modifier.

Sword Advantage:
Blitz: Reveal the top card of your deck, you may discard it.

Crotch Lightning:
Blitz: If you have **another** action or Spell in your card pool, this attack gains Stun: 2.

Titanic Capture:
Blitz: Your rival reveals their hand. Choose 1 card revealed this way and remove it.

Card Errata
Functional Errata

Deep Sword Thrust:
Response **[Card pool]**: At the start of the End Phase, add this card to your momentum.

Leo's Katana:
This card has the Weapon keyword.

War Hammer Titan:
Enhance COMMIT, **Choose an attack card in your discard pile and lose health equal to its check value: Add the chosen card to your hand.**

Donny's Bo Staff:
This card has the Weapon keyword.

Kiyomi Azumabito:
Response: After you clear 1 or more cards during the Combat Phase, draw 1 card or ready 1 foundation that has not been readied this **Combat Phase**. If this is the second time or greater you have played this ability this turn, commit this card.

Genghis Frog:
- **While this card is in your stage,** your attacks get +3 damage.

Alliance with Hizuru:
Form: If the next card you play is an attack, it gets -2 difficulty and +2 speed. **Clear this card from your card pool.**

Stun-Baton Thrust:
- Response: **After your rival commits 1 or more foundations due to this attack's Stun ability**, this attack gets +X speed and +X damage. X equals the combined printed difficulty of the foundations stunned by that ability.

Card Errata
Functional Errata

Kamikaze Robots:
- Form Flip: Add 1 ready copy of "Mechazoid" from your stage to your card pool face down as a [MID] attack with 2 speed and 2 damage **and add it to the attack stack.**

Combat Submarine:
This card was printed without a Stamina value. It has 3 Stamina.

Shock-Baton Jab:
- Response Remove 1 foundation: **After your rival commits 1 or more foundations due to this attack's Stun ability,** freeze 1 of them.

Fighter Jets:
This card was printed without a Stamina value. It has 3 Stamina.

Bridget:
Enhance Flip 1 **other** card in your card pool: This attack gets +2 or -2 speed.

Burning Fury:
Enhance Mill 8: This attack gets +1 speed for each attack in your discard pile (max. +5).

The Power of Space Godzilla:
Response Sacrifice, sacrifice 2 Power tokens: After your rival makes a check, that check gets -4. **Failing that check does not end the Combat Phase.**

Integrated Weapons:
Mechagodzilla Response **[Card pool]** Commit 1 foundation or spend 1 momentum: At the start of the End Phase, remove this card with a Kiryu counter on it.

Card Errata
Functional Errata

Oxygen Destroyer:

Form [Discard Pile]: Try to play this attack from your discard pile **as your next form**. Only playable if 2 or more rival cards have been destroyed this Combat Phase.

Xilien Agent:

While this card is in your stage, if your rival is in Deadlock, your attacks get +1 speed and +1 damage.

Card Errata
Clarifying Errata

Sword Get Longer:
⭐ Enhance: Build the top X cards of your deck face down committed. X equals 8 minus your **printed** hand size.

A Titan (Large) Attacks!:
Reminder text should read:
(**Shift - As this card clears during your End Phase, if you played it, you may build it transformed [opposite side up].**)

The Three Eyes of Hiei:
This card's check value should be a 6.

Attack Titan Attacks!:
Reminder text should read:
(**Shift - As this card clears during your End Phase, if you played it, you may build it transformed [opposite side up].**)

Momo Yaoyorozu .III:
This card should possess the 🍃 **,** ⭐ **and** �',💧 **symbols.**

Colossus Titan Attacks!:
Reminder text should read:
(**Shift - As this card clears during your End Phase, if you played it, you may build it transformed [opposite side up].**)

Jaw Titan Attacks!:
Reminder text should read:
(**Shift - As this card clears during your End Phase, if you played it, you may build it transformed [opposite side up].**)

Female Titan Attacks!:
Reminder text should read:
(**Shift - As this card clears during your End Phase, if you played it, you may build it transformed [opposite side up].**)

Card Errata
Clarifying Errata

Eren Yeager, Promising Scout:
This card should possess the 🔄 and 🔥 symbols.

Attack Titan, Ferocious Challenger:
This card should possess the 🔄 and 🔥 symbols.

Armin Alert, Scared Strategist:
This card should possess the 🔄 and ⚫ symbols.

A Titan (Medium):
This card should possess the ∞ symbol.

(The image shown has been corrected after printing.)

A Titan (Small):
This card should possess the ∞ symbol.

(The image shown has been corrected after printing.)

Determined Dive:
Blitz: Draw 1 card if you have a Wall **counter** in your stage.

Brotherly Love:
Your abilities treat this card as an asset **in addition to its other types**.

Code Edits:
Your abilities treat this card as an asset **in addition to its other types**.

Card Errata

Clarifying Errata

Extra Supplies:

Your abilities treat this card as an asset **in addition to its other types**.

Mechazoid:

Your abilities treat this card as an asset **in addition to its other types**.

Banned Cards

UniVersus Standard

- YYHDT-27 Immortal Shapeshifter
- YYHDTR-11 Mop Strike
- AOT01-122 Risky Encounter
- AOT01-282 Vertical Maneuvering Gear
- AOT02-105 Teaming with the Attack Titan
- CR02-206 Sweeping Daggers
- AOT03-179 Unyielding Destruction
- AOT03-182 The Nine Titans from throughout the Ages
- TMNT01-77 Equipment Heist

Character Traits

With the new mechanic of Character Traits upon the release of MHA06: JetBurn, UniVersus CCG will retroactively assign Character Traits to all previously released My Hero Academia character cards. The below list contains all updated keywords.

JetBurn

Mt. Lady .II: Giant • Lurkers • Pro Hero
Mirko: Pro Hero

Undaunted Raid

Mirio Togata: Big 3 · Student
Overhaul: Villain - Shie Hassaikai
Eijiro Kirishima (III): 1-A · Student
Fat Gum: Pro Hero
Izuku Midoriya (IV): 1-A · Student
Kendo Rappa: Villain - Shie Hassaikai
Nejire Hado: Big 3 · Student
Sir Nighteye: Pro Hero
Tamaki Amajiki: Big 3 · Student
Yu Hojo: Villain - Shie Hassaikai
Chronostasis: Villain - Shie Hassaikai
Deidoro Sakaki: Villain - Shie Hassaikai
Fat Gum (II): Pro Hero
Hekiji Tengai: Villain - Shie Hassaikai
Locklock: Pro Hero
Mimic: Villain - Shie Hassaikai
Rikiya Katsukame: Villain - Shie Hassaikai
Shin Nemoto: Villain - Shie Hassaikai
Soramitsu Tabe: Villain - Shie Hassaikai
Toya Setsuno: Villain - Shie Hassaikai
Bubble Girl: Pro Hero

League of Villains

All For One: League of Villains · Villain
All Might (VI): Pro Hero · Teacher
Dabi (II): League of Villains · Villain
Himiko Toga (II): League of Villains · Villain
Kurogiri (II): League of Villains · Nomu · Villain
Moonfish: League of Villains · Villain

Muscular: League of Villains · Villain
Spinner: League of Villains · Villain
Tomura Shigaraki (III): League of Villains · Villain
Twice: League of Villains · Villain
Mr. Compress: League of Villains · Villain
Innsmouth: Villain
Magne: League of Villains · Villain
Eraser Head (III): Pro Hero · Teacher
Izuku Midoriya (III): 1-A · Student
Katsuki Bakugo (III): 1-A · Student
Shoto Todoroki (III): 1-A · Student
All Might (VII): Pro Hero · Teacher

Heroes Clash

Endeavor (II): Pro Hero
Eraser Head (II): Pro Hero · Teacher
Koji Koda: 1-A · Student
Mashirao Ojiro (II): 1-A · Student
Mezo Shoji (II): 1-A · Student
Rikido Sato (II): 1-A · Student
Stain (II): Villain
Thirteen: Pro Hero · Teacher
Tomura Shigaraki (II): League of Villains · Villain
Toru Hagakure (II): 1-A · Student
Backdraft: Pro Hero
Death Arms: Pro Hero
Nezu: Teacher
Mandalay: Pro Hero
Pixie Bob: Pro Hero
Rag Doll: Pro Hero
Tiger: Pro Hero
All Might (V): Pro Hero
Recovery Girl: Pro Hero · Teacher

Character Traits

Crimson Rampage

Gran Torino: Pro Hero
Izuku Midoriya (II): 1-A · Student
Katsuki Bakugo (II): 1-A · Student
Mei Hatsume: Student
Mina Ashido (II): 1-A · Student
Ochaco Uraraka (III): 1-A · Student
Shoto Todoroki (II): 1-A · Student
Stain: Villain
Dabi: Villain
Endeavor: Pro Hero
Fumikage Tokoyami (II): 1-A · Student
Hanta Sero (II): 1-A · Student
Himiko Toga: Villain
Hitoshi Shinso: Student
Ibara Shiozaki: 1-B · Student
Minoru Mineta (II): 1-A · Student
Neito Monoma: 1-B · Student
Present Mic (II): Pro Hero · Teacher
Tenya Iida (III): 1-A · Student
Tetsutetsu Tetsutetsu: 1-B · Student
Ingenium: Pro Hero
Fourth Kind: Pro Hero
Ectoplasm: Pro Hero · Teacher
Cementos: Pro Hero · Teacher
Snipe: Pro Hero · Teacher
Denki Kaminari (II): 1-A · Student
Eijiro Kirishima (II): 1-A · Student
Momo Yaoyorozu (II): 1-A · Student
Yuga Aoyama (II): 1-A · Student
Gun Head: Pro Hero
Selkie: Pro Hero
Uwabami: Pro Hero

My Hero Academia

All Might (I): Pro Hero · Teacher
Denki Kaminari: 1-A · Student
Eijiro Kirishima: 1-A · Student
Eraser Head: Pro Hero · Teacher
Fumikage Tokoyami: 1-A · Student
Hanta Sero: 1-A · Student
Izuku Midoriya: 1-A · Student
Katsuki Bakugo: 1-A · Student
Kyoka Jiro: 1-A · Student
Minoru Mineta: 1-A · Student
Momo Yaoyorozu: 1-A · Student
Nomu: League of Villains · Nomu · Villain
Ochaco Uraraka: 1-A · Student
Shoto Todoroki: 1-A · Student
Tenya Iida: 1-A · Student
Tomura Shigaraki: League of Villains · Villain
Tsuyu Asui: 1-A · Student
Yuga Aoyama: 1-A · Student
All Might (True Form) (IV): Pro Hero · Teacher
Kamui Woods: Lurkers · Pro Hero
All Might (III): Pro Hero · Teacher
Mashirao Ojiro: 1-A · Student
Mezo Shoji: 1-A · Student
Mina Ashido: 1-A · Student
Mt. Lady: Giant - Lurkers · Pro Hero
All Might (II): Pro Hero · Teacher
Ochaco Uraraka (II): 1-A · Student
Tenya Iida (II): 1-A · Student
Tsuyu Asui (II): 1-A · Student
Kurogiri: League of Villains · Nomu · Villain
Midnight: Pro Hero · Teacher
Present Mic: Pro Hero · Teacher
Rikido Sato: 1-A · Student
Toru Hagakure: 1-A · Student

Alternate Art Cards

Izuku Midoriya .v

Enhance Ready 1 rival foundation: Your Charge, Kick, or Punch attack gets +3 speed and +1 damage.

Enhance [Once per turn] Discard 1 card: Draw 1 card for each Charge attack in your card pool.

1-A • Student

Character P-VICTORY PROMO24 26
NOT FOR SALE Illustration by BONES © KH/S, MP © 2024 UVS Games

Izuku Midoriya .v

Enhance Ready 1 rival foundation: Your Charge, Kick, or Punch attack gets +3 speed and +1 damage.

Enhance [Once per turn] Discard 1 card: Draw 1 card for each Charge attack in your card pool.

1-A • Student

Character CH MHA06 55/153
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Cards that are an alternate art of a standard issue card are allowed to be used in place of the standard issue card as if it was a copy of that same card. This does not allow a deck to contain more than 4 copies of a single card.

Reprinted Cards

Showdown (RH01 version)

Action

R: After you block with this card, commit 2 foundations in your opponent's staging area.

R Commit 2 foundations: After your opponent plays an ability on an action card, discard it and cancel it's effects.

RH01 R 31/99 Illus. Gonzalo Ordóñez
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SHOWDOWN (MHA04 version)

Response: After you block with this card, commit 2 rival foundations.

Response Commit 2 foundations: After your rival plays an ability on an action card, cancel it.

1st Edition My Hero Academia MHA04 R 76/108
Illustration by BONES © KH/S, MP © 2022 Jasco Games LLC

When cards have the same name as cards from a previous UniVersus product where the symbols, difficulty, and check are all the same and the game text is identical or nearly identical, they can be considered the same card. Changes in terminology like 'vitality' to 'health' or 'add this card to your staging area' to "build it" should NOT be considered different functionality. If an old version of a card did not have a block and has been reprinted with a block, all versions of the card are considered to now possess a block.

Characters without Difficulty / Check Value

Character cards with a difficulty and a check value may be included in your deck. Character cards not possessing these values may not be included in your deck, but can be used as your starting character.